

# ...Night of Demolition Rules

## GENERAL RULES

1. Must be at least 17 years of age to drive. Drivers under 17 years of age must have notarized release form signed by his or her parents or guardian
2. Officials reserve the right to approve or reject any entry
3. No drinking in the pits before and during the event. Any driver or crew that is caught drinking or under the influence of drugs or alcohol will be immediately disqualified and escorted out of the pit area. There will be ZERO tolerance for this.
4. Any Driver or crew member disobeying the rules will cause his or her car to be disqualified
5. Unsportsmanlike conduct will not be tolerated and will be grounds for disqualification and barring from future derbies. Drivers are responsible for the actions of their crew members.
6. Drivers and crew are responsible for any damages caused by their negligence on the track or in the pit area.
7. Reckless driving in the pit area will result in disqualification.
8. All cars must register prior to start time.
9. Must have a full face helmet which will remain on at all times when you are on the track.
10. Fire Suits are required.
11. Fire extinguishers are highly recommended.
12. In case of a fire, please wait for the red lights to come on to stop the cars to make a safe exit.
13. Drivers must remain in their vehicles throughout the event until the checkered flag.
14. All glass, chrome, plastic and molding must be removed from the car. (Windshield can stay unless broken or bunch of cracks in windshield)
15. Carpet and Back Seats must be removed.
16. All wheel weights must be removed.
17. Auto must be swept clean. No junk tires, wheels, metal parts, broken glass, etc. allowed in the car. You will not be allowed on the track.
18. All drivers and crews are responsible for picking up trash, automobile parts, scrap metal, tires, etc. from their car.
19. Must wear seat belt at all times while on the track.
20. Must have Large numbers (Clear) on the roof and both sides of the car.
21. No vulgar writing on cars – No drug terminology writing on cars.
22. Driver's door bar is recommended.
23. 2 holes must be cut in the hood 6" X 5".
24. No hitting car in Driver's door in any and all events.

## TRAILER RACE

1. Prep car as in GENERAL RULES
2. It's a boat race, along with a camper race so boats and campers only NO Jet Skis
3. Boats must be cleaned out before going out on the track
4. Boats and Campers must have the car number on it
5. If anything on the car or attached to the car starts damaging the track the car will be DQ'd
6. Jack handles on trailers must be removed
7. All drivers need to wear glasses and or face shields
8. All glass must be removed from boat or camper
9. No cutting boats
10. For small cars boat must be at least 10' or larger for larger car 15' or larger
11. Seat belts must be worn before getting on the track
12. Stay in your vehicle unless an official tells you otherwise
13. Chain must be no longer then 5 feet

## CHAIN RACE

1. Prep car as in GENERAL RULES
2. Chain must be a minimal length of 5 feet
3. If chain breaks cars are done, you must pull off into a safe area on the track you will no longer be scored for the event.
4. If you do not pull off you may be disqualified from the rest of the events.
5. Number on car must be clear and big
6. Seat belts must be worn at all times.
7. You must remain in your vehicle unless an official tells you otherwise.
8. Second cars engine needs to be off and remain off throughout the event – Your team will be disqualified if 2nd car is running at any time through the race.

9. You must stay in your vehicle throughout the event.

## DEMO DERBY

Prep car as in GENERAL RULES **Type of car – 1980 and up 4cyl & 6 cyl**

1. Any front wheel drive car, FWD Mini Van, or station wagon with 4 or 6 cylinder and you may run RWD cars
2. No Four wheel drive or all-wheel drive cars

### V8 or Big Body

1. No Four wheel drive or all-wheel drive cars

### Gas Tank

1. Gas tanks may be moved to back seat area. Must be securely fastened by straps, bolts or a gas tank protector. Lines must be double clamped or use the factory connectors.
2. If the gas tank is in front of the rear axle it may be left in the stock location. A gas tank protector is strongly recommended. Gas tank protector can be up to 1/8 inch plate. Plate can be bolted to the floorboard of the car.
3. Gas tank protector may not strengthen the car in any way.
4. Gas tank protectors are allowed inside of the car. They cannot support or be tied into the frame of the car or support the doors of the car in any way.
5. You can move the filler neck from stock location to inside of the car. Must be securely fastened.
6. If a car is leaking or spilling gas in any way the car will be disqualified from the event.

### Rear Suspensions Front Suspension

1. Front struts can be braced
2. You can weld the A arm of the car to set the height of the car (No reinforcing the frame or reinforcing the A arm.)
3. Tie rods may not be reinforced, no aftermarket tie rod ends will be allowed.
4. CV joints can be welded, or use aftermarket CV joints.

### Doors

1. All doors may be welded with flat bar no longer than ¼" thick x 3 inches wide.
2. 6 Plates per door 4 inches max length
3. Door may be wired or chained.
4. Drier door must be white if car is white must be outlined.

### Trunk

1. Trunk seams may be welded with a strap no larger than ¼" thick x 3 inches wide.
2. 6 Plates allowed on the trunk 4 inches length.
3. Trunk may be pre bent or tucked
4. You can run anything to the trunk from the roof.

### Cage

1. A cage is highly recommended. It must consist of a driver's door bar and a passenger door bar, bars no smaller than 4 inch wide and no larger than 12 inches wide. You must run a front and rear bar from door bar to door bar. It must be no smaller than 2 inches and no larger than 6 inches. If you have down bars off of your cage they must be welded to sheet metal only. You may tie the driver's side door bar to the frame or unibody (driver's side only). It must be straight off of the door bar to the frame or unibody.
2. Rollover bars are permitted. Can be welded to cage. Cannot be welded to the frame.
3. Kickers are not allowed in this class. No bracing or additional metal welded to the cage in this class.

### Hood and Core Support

1. Core support may be bolted with all thread rod no larger than 7/8". You can run it all the way from the frame through the hood.
2. Wire, chain or bolt the hood down in 6 spots. The all thread through the hood count as (2).
3. A 2ft x 2 ft hole must be in the hood for fire detection.

### Battery

1. One battery of any size is permitted in the front passenger floor board.
2. Battery must be secured and covered.

### Tires

1. Any tire size is permitted; any ply must be dot
2. No studded tires; no screws in rims.
3. Valve stem protectors are allowed.
4. No steel plate tire protectors over tires or attached to the rims

### Radiator

1. Radiator must remain in the stock position.
2. Stock overflow only

**Bumpers**

1. Any passenger car bumper may be used
2. Bumpers cannot be wider than the car or fenders. (Measurement will be based off of the narrowest width part of the car.)
3. You may put a piece of pipe or tube steel in the frame, one on each side of frame, to weld to the bumper. The pipe or tube steel cannot exceed 12 inches long from the front of the factory frame. Don't bend this rule.
4. You can weld an 8" x8" X1/2" thick plate to the end of the frame to mount the bumper to. You can bolt or weld the bumper to the plates

**Windshield**

1. If windshield is good can be left in, if it has cracks or you want to take it out you must have at least two bars from roof to cowl panel.

**Body Mounts**

1. Body mounts must remain stock

**Body**

1. No additional / extra metal can be added to the body of the car.
2. If you are turning a pre run car you can patch sheet metal of same thickness and not to exceed 2 inches past ear in the sheet metal.
3. Fender and quarter panels can be bolted. No additional metal may be added. Bolts can only be bolted to the sheet metal of the car. No limit on size or quantity.

**Frame**

1. No reinforcement to the frame or unibody.
2. Frame and unibody must remain stock. The exception to this rule is the mounting pipes or tube steel that can extend 12 inches into the frame to attach to the bumper.

**Engine & Transmission**

1. Engine and Transmission mounts can be welded chained or bolted solid.

**Roof Sign**

1. Cars can have a 2 ft. by 2 ft. roof sign with the car number on it. Must be bright paint or bright stickers.
2. Roof signs must be securely fastened to the car in such a way as to ensure it does not become detached.
3. Car numbers must be clear and big on roof and both side of car.

**Safety**

1. Must have full face helmet and fire suit.
2. Must stay in car for entire event unless car catches fire or told by track safety crew to evacuate vehicle
3. Must run a seat belt and have it on at all times until checkered flag is thrown.
4. Keep hands in car and pay attention at all times until checkered flag is thrown.
5. No hitting in the driver's door – this will cause driver to be DQed at officials discretion.
6. Cars must make contact every 30 seconds throughout the derby, if few cars remaining will give some extra time to make contact.
7. Track officials decisions are final.